

John William Dinsley - Dwarfs William Dinsley CoK

2300 / 2300 VALID

Dwarfs [2300]

Ironguard	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [155]	4	3+	-	6+	3	12	15/17	2	[150]
Healing Brew [5]									
Special Rules: Headstrong, Ordered March Keywords: Dwarf									
Inf Regiment [160]	4	3+	-	6+	4	12	15/17	2	[150]
Orb of Towering Presence [10]									
Special Rules: Headstrong, Ordered March Keywords: Dwarf									

Sharpshooters	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hv Inf Troop [100]	4	5+	4+	5+	1	5	9/11	2	[100]
Long Rifles (36", Piercing(2),Reload)									
Special Rules: Headstrong, Ordered March Keywords: Dwarf, Warsmith									
Hv Inf Troop [100]	4	5+	4+	5+	1	5	9/11	2	[100]
Long Rifles (36", Piercing(2),Reload)									
Special Rules: Headstrong, Ordered March Keywords: Dwarf, Warsmith									
Hv Inf Troop [100]	4	5+	4+	5+	1	5	9/11	2	[100]
Long Rifles (36", Piercing(2),Reload)									
Special Rules: Headstrong, Ordered March Keywords: Dwarf, Warsmith									

Steel Behemoth	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Mon (Chariot) 1 [245]	5	4+	4+	6+	1	D6+12	17/19	5	[245]
Flame Belcher (12", Att: 10, Piercing(1),Steady Aim)									
Special Rules: Crushing Strength(3),Headstrong, Strider, Wild Charge(D3) Keywords: Warsmith									
Mon (Chariot) 1 [245]	5	4+	4+	6+	1	D6+12	17/19	5	[245]
Flame Belcher (12", Att: 10, Piercing(1),Steady Aim)									
Special Rules: Crushing Strength(3),Headstrong, Strider, Wild Charge(D3) Keywords: Warsmith									
Mon (Chariot) 1 [295]	5	4+	4+	6+	1	D6+12	17/19	5	[245]
Golloch's Fury [50]									
Golloch's Gun (18", Att: 12, Piercing(2))									
Special Rules: Crushing Strength(3),Headstrong, Strider, Wild Charge(D3),Aura(Iron Resolve - Dwarf only),Very Inspiring Keywords: Warsmith									

Berserker Lord	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Cav) 1 [150]	8	3+	-	4+	0	7	-/16	3	[110]
Brock Mount [30]									
Gnome-Glass Shield [10]									
Special Rules: Crushing Strength(1),Individual, Inspiring, Vicious(Melee) Keywords: Berserker, Dwarf									

Warsmith	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 [100]	4	5+	4+	5+	0	4	11/13	2	[95]
Fire-Oil [5]									
Rifle (24", Piercing(1))									
Special Rules: Aura(Elite (Ranged) - Warsmith & Ironwatch Only),Individual, Inspiring, Crushing Strength(+1 vs. units with Regeneration),Piercing(+1 vs. units with Regeneration) Keywords: Dwarf, Warsmith									

[F] Bulwarkers (The Royal Guard)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [145]	4	3+	-	5+	3	15	14/16	2	[145]
Special Rules: Headstrong, Phalanx, Ordered March Keywords: Dwarf									

[F] Bulwarkers (The Royal Guard)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [145]	4	3+	-	5+	3	15	14/16	2	[145]
Special Rules: Headstrong, Phalanx, Ordered March Keywords: Dwarf									

[F] Ironclad (The Royal Guard)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Horde [255]	4	3+	-	5+	4	25	22/24	2	[200]
Throwing Mastiff [15]									
Brew of Strength [40]									
Special Rules: Headstrong, Ordered March, Throwing Mastiff, Crushing Strength(1) Keywords: Dwarf									

[F] Dwarf Army Standard Bearer (The Royal Guard)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 [105]	4	3+	-	5+	0	1	11/13	2	[80]
Lute of Insatiable Darkness									[25]
Bane Chant (2)									
Special Rules: Aura(Elite(Melee) - Infantry Only),Headstrong, Individual, Very Inspiring, For the King! Keywords: Dwarf									

Total Units:

14

Total Unit Strength:

23

Total Primary Core Points:

2300 (100.0%)