

Vidar Hemmingby - Viking Raid: Beastly Goblins - Vidar

2300 / 2300 VALID

Goblins [2300]

Rabble	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [75] <i>Keywords: Expendable, Goblin, Mawpup Cage</i>	5	5+	-	4+	2	12	12/14	2	[75]
Inf Legion [180] <i>Keywords: Expendable, Goblin, Mawpup Cage</i>	5	5+	-	4+	4	30	25/27	2	[180]

Luggit Gang	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [160] <i>Special Rules: Brutal, Crushing Strength(1), Wild Charge(D3) Keywords: Berserker, Goblin, Mawpup Cage</i>	5	4+	-	4+	3	20	-/15	2	[160]
Inf Regiment [160] <i>Special Rules: Brutal, Crushing Strength(1), Wild Charge(D3) Keywords: Berserker, Goblin, Mawpup Cage</i>	5	4+	-	4+	3	20	-/15	2	[160]

Mawbeast Pack*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Regiment [120] <i>Special Rules: Crushing Strength(1), Nimble, Vicious(Melee), Wild Charge(D3) Keywords: Beast</i>	6	3+	-	3+	3	12	12/14	2	[120]

Magwa'ns [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Regiment [130] <i>Special Rules: Crushing Strength(1), Nimble, Vicious(Melee), Wild Charge(D3) Keywords: Beast</i>	6	3+	-	4+	3	12	12/14	2	[130]

Mincer Mob*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cht Troop [160] <i>Special Rules: Big Shield, Brutal, Crushing Strength(1), Thunderous Charge(1) Keywords: Gizmo, Goblin</i>	5	4+	-	4+	1	D6+14	-/14	3	[160]

Goblin Blaster	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Mon (Chariot) 1 [65] Makeshift Grenades (12", Blast(D3), Piercing(1)) <i>Special Rules: Blast(D6), Brutal, Crushing Strength(3), Boom! Keywords: Gizmo, Goblin</i>	5	3+	5+	5+	1	3	-/10	3	[65]

Winggit	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Mon 1 [120] Ramming Speed! <i>Special Rules: Fly, Nimble, Thunderous Charge(1), Vicious(Melee) Keywords: Gizmo, Goblin</i>	10	4+	-	4+	1	5	13/15	3	[120] [0]

Goblin Slasher	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Titan 1 [225] Aura (Rampage (Melee - D3) - Beast only) Sharpstick Thrower (36", Att: 2, Blast(D3), Piercing(2), Steady Aim) <i>Special Rules: Crushing Strength(2), Strider, Aura(Rampage(Melee D3 - Beast Only)) Keywords: Beast, Goblin, King's Pride</i>	7	3+	5+	5+	2	10	16/18	6	[210] [15]

King	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 [100] Groany Snark Shortbow (18") <i>Special Rules: Crushing Strength(1), Individual, Inspiring, Blast(Melee D3), Fly, Thunderous Charge(2), Mini-Winggit Flight Suit Keywords: Goblin</i>	10	4+	4+	4+	0	5	12/14	2	[70] [30]

Flaggit	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 [65] Lute of Insatiable Darkness Bane Chant (2) <i>Special Rules: Aura(Strider - Infantry only), Individual, Very Inspiring Keywords: Goblin</i>	5	5+	-	4+	0	1	8/10	2	[40] [25]

Magwa & Jo'os [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Lrg Cav) 1 Spellcaster 2 [150] Lightning Bolt (4) <i>Special Rules: Crushing Strength(2), Duelist, Individual, Inspiring, Mighty, Vicious(Melee), Wild Charge(D3) Keywords: Beast, Goblin</i>	6	3+	-	5+	0	7	12/14	2	[150] [0]

King on Chariot	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Cht) 1 [135]	9	4+	4+	4+	1	7	13/15	3	[130]
Fire-Oil									[5]
Shortbow (18", Steady Aim)									
Special Rules: <i>Crushing Strength(1 / +1 vs. units with Regeneration), Inspiring, Nimble, Thunderous Charge(1), Piercing(+1 vs. units with Regeneration)</i> Keywords: <i>Beast, Goblin</i>									

[F] The Bangstiks (Fleabag Riders - Gorp's Explodo'matic Bangstiks) [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Regiment [165]	10	4+	-	4+	3	14	13/15	3	[165]
Special Rules: <i>Nimble, Thunderous Charge(2), Vicious(Melee), Explodo'matic Bangstiks</i> Keywords: <i>Beast, Goblin, Mawpup Cage</i>									

[F] The Bangstiks (Fleabag Riders - Gorp's Explodo'matic Bangstiks) [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Regiment [165]	10	4+	-	4+	3	14	13/15	3	[165]
Special Rules: <i>Nimble, Thunderous Charge(2), Vicious(Melee), Explodo'matic Bangstiks</i> Keywords: <i>Beast, Goblin, Mawpup Cage</i>									

[F] Gorp (King on Fleabag - Gorp's Explodo'matic Bangstiks) [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Cav) 1 [125]	10	4+	4+	4+	0	5	12/14	3	[125]
Shortbow (18")									
Special Rules: <i>Aura(Elite (Melee - Cavalry with the Goblin keyword only)), Crushing Strength(1), Individual, Inspiring, Explodo'matic Bangstiks</i> Keywords: <i>Goblin</i>									

Total Units:

17

Total Unit Strength:

30

Total Primary Core Points:

2300 (100.0%)