Dave Kitcat - Dave Kitcat New Moon Rises

2300 / 2300 VALID

Halflings [2300]

Stalwarts	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Horde [250]	5	4+	-	5+	4	25	20/22	2	[190]
Heroes of Hodenburg									[20]
Brew of Strength									[40]

Special Rules: *Spellward, Elite(Melee),Inspiring, Crushing Strength(1)* ***Keywords:*** *Halfling, Ravenous*

Poachers	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [145]	5	4+	4+	3+	2	12	13/15	2	[145]
Bows (24")									

Special Rules: *Pathfinder, Scout, Spellward, Stealthy, Vicious(Melee)* ***Keywords:*** *Halfling, Ravenous, Rogue, Tracker*

Inf Regiment [145]	5	4+	4+	3+	2	12	13/15	2	[145]
Bows (24")									

Special Rules: *Pathfinder, Scout, Spellward, Stealthy, Vicious(Melee)* ***Keywords:*** *Halfling, Ravenous, Rogue, Tracker*

Ej Grenadiers*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Inf Regiment [105]	10	4+	-	4+	2	9	11/13	2	[105]

Special Rules: *Brutal(D3),Fly, Nimble* ***Keywords:*** *Halfling, Tinker*

Lrg Inf Regiment [105]	10	4+	-	4+	2	9	11/13	2	[105]

Special Rules: *Brutal(D3),Fly, Nimble* ***Keywords:*** *Halfling, Tinker*

Forest Troll Gunners*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Inf Horde [230]	6	4+	4+	4+	3	18	15/17	3	[230]
Pintle Gun (18", Piercing(1))									

Special Rules: *Crushing Strength(1),Pathfinder, Regeneration(5+)* ***Keywords:*** *Halfling, Troll, Tinker*

Aeronauts*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Cav Regiment [175]	7	4+	-	5+	2	9	13/15	5	[175]

Special Rules: *Blast(D3),Crushing Strength(2),Fly, Pathfinder, Bombing Run* ***Keywords:*** *Halfling, Tinker*

Lrg Cav Regiment [175]	7	4+	-	5+	2	9	13/15	5	[175]

Special Rules: *Blast(D3),Crushing Strength(2),Fly, Pathfinder, Bombing Run* ***Keywords:*** *Halfling, Tinker*

Iron Beast	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Titan 1 [225]	5	4+	4+	6+	2	D6+10	16/18	5	[210]
Pride of the Shires									[15]
Halfling Handgun (18", Att: 5, Piercing(1),Steady Aim)									

Special Rules: *Crushing Strength(2),Inspiring, Strider, Aura(Headstrong)* ***Keywords:*** *Halfling, Ravenous, Tinker*

Engineer	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 [105]	5	5+	4+	4+	0	1	10/12	2	[75]
Aura (Wild charge(+1) - Tinker only)									[10]
Radiance of Life (Tinker only)									[15]
Gadgets and Gizmos									[5]
Halfling Carbine (18", Att: 4, Piercing(1))									

Special Rules: *Command, Individual, Inspiring, Gadgets and Gizmos* ***Keywords:*** *Halfling, Tinker*

Greedyguts [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Hv Inf) 1 [115]	5	3+	-	4+	0	8	-/16	2	[115]

Special Rules: *Crushing Strength(1),Dread, Individual, Lifeleech(3),Mighty, Wild Charge(D3)* ***Keywords:*** *Halfling, Ravenous*

Muster Captain on Winged Aralez	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Mon) 1 [210]	10	3+	-	5+	1	7	14/16	5	[195]
Trickster's Wand									[15]
Hex (2)									

Special Rules: *Command, Crushing Strength(2),Fly, Inspiring, Iron Resolve, Nimble, Spellward, Thunderous Charge(1)* ***Keywords:*** *Aralez, Halfling, Ravenous*

[F] Spearspikes (Wild Saucery)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [115]	5	5+	-	4+	2	15	12/14	2	[100]
Sacred Horn									[15]

Special Rules: *Phalanx, Spellward, Gastromancy* ***Keywords:*** *Halfling, Ravenous*

[F] Wild Runners (Wild Saucery)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Troop [100]	8	4+	5+	3+	1	7	9/11	3	[100]
Shortbows (18", Steady Aim)									

Special Rules: *Iron Resolve, Nimble, Spellward, Good Cooking* ***Keywords:*** *Aralez, Halfling, Ravenous*

[F] Wild Runners (Wild Saucery)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cav Troop [100]	8	4+	5+	3+	1	7	9/11	3	[100]
Shortbows (18", Steady Aim)									

Special Rules: *Iron Resolve, Nimble, Spellward, Good Cooking* ***Keywords:*** *Aralez, Halfling, Ravenous*

Total Units: 15 **Total Unit Strength:** 26

Total Primary Core Points: 2300 (100.0%)