

 Ratkin Slaves [2300]

Slave Wretches*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Horde [115] Keywords: Expendable, Ratkin, Slave	6	5+	-	2+	3	25	18/21	2	[115]

Slave Warriors	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [100] The Last Breath Special Rules: The Last Breath Keywords: Expendable, Ratkin, Slave	6	5+	-	4+	2	12	12/14	2	[85] [15]
Inf Regiment [100] The Last Breath Special Rules: The Last Breath Keywords: Expendable, Ratkin, Slave	6	5+	-	4+	2	12	12/14	2	[85] [15]
Inf Horde [155] The Last Breath Special Rules: The Last Breath Keywords: Expendable, Ratkin, Slave	6	5+	-	4+	3	25	19/21	2	[140] [15]

Decimators*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [155] Blunderbuss (14", Piercing(1),Steady Aim, Vicious(Ranged)) Special Rules: Ordered March Keywords: Dwarf	4	4+	4+	4+	3	12	14/16	2	[155]
Inf Regiment [155] Blunderbuss (14", Piercing(1),Steady Aim, Vicious(Ranged)) Special Rules: Ordered March Keywords: Dwarf	4	4+	4+	4+	3	12	14/16	2	[155]

Abyssal Halfbreeds	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
[Banner] Cav Regiment [205] Helm of the Drunken Ram Special Rules: Crushing Strength(1),Fury, Regeneration(5+),Thunderous Charge(2),Vicious(Melee) Keywords: Abomination	8	3+	-	4+	3	16	15/17	3	[190] [15]
Cav Regiment [205] Sir Jesse's Boots of Striding Special Rules: Crushing Strength(1),Fury, Regeneration(5+),Thunderous Charge(1),Vicious(Melee) Keywords: Abomination	8	3+	-	4+	3	16	15/17	3	[190] [15]

Vermintide*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Swm Regiment [65] Special Rules: Nimble, Vicious(Melee),Wild Charge(D3) Keywords: Beast, Expendable, Vermin	6	5+	-	3+	1	9	9/11	1	[65]

Slave Tunnel Runners	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Cht Regiment [245] Brew of Sharpness Special Rules: Crushing Strength(1),Thunderous Charge(1) Keywords: Ratkin, Slave	8	3+	-	5+	2	24	14/16	3	[210] [35]

Slavedriver	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 [80] Lute of Insatiable Darkness Bane Chant (2) Special Rules: Individual, Inspiring, Rallying(1 - Slaves only),Vicious(Melee),Command Keywords: Dwarf	4	4+	-	5+	0	1	10/12	2	[55] [25]
Hero (Inf) 1 [60] War-Bow of Kaba War-Bow of Kaba (24", Att: 1, Ra: 4+, Piercing(1),Steady Aim) Special Rules: Individual, Inspiring, Rallying(1 - Slaves only),Vicious(Melee),Command Keywords: Dwarf	4	4+	-	5+	0	1	10/12	2	[55] [5]

Abyssal Halfbreed Champion	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Cav) 1 [145] Special Rules: Crushing Strength(2),Fury, Individual, Inspiring, Mighty, Regeneration(5+),Vicious(Melee),Command Keywords: Abomination, Halfbreed	8	3+	-	5+	0	6	12/14	3	[145]

Cryza's Gore-Impaler [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Mon) (Chariot) 1 [210] Special Rules: Crushing Strength(2),Rampage(Melee - D6),Vicious(Melee),Wild Charge(D3),Battering Ram Keywords: Ratkin, Slave, Tek	8	3+	-	5+	1	D6+7	-/16	5	[210]

Overmaster on Ancient Winged Halfbreed	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Titan) 1 [305]	10	3+	-	5+	2	9	17/19	6	[300]
Blade of Slashing									[5]
Special Rules: <i>Crushing Strength(3), Fly, Fury, Inspiring, Nimble, Regeneration(5+), Vicious(Melee), Command</i> Keywords: <i>Abomination, Dwarf</i>									

Total Units:

15

Total Unit Strength:

28

Total Primary Core Points:

2300 (100.0%)