

1st Battalion

Army Standard Bearer [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Inf)	5	5+	-	4+	1	1	11	2	[100]
Tome of Darkness									[20]
Surge (5)									
Special Rules: Individual, Fearless, Lifeleech(1), Very Inspiring, Yielding									

Cursed High Priest [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Inf)	5	5+	-	4+	1	1	13	2	[150]
Ej Periscope									[5]
Surge (8)									[30]
Blizzard(4)									[40]
Special Rules: Individual, Inspiring, Yielding, Leaper Traits: Spellcaster									
Champion Hero (Inf)	5	5+	-	4+	1	1	13	2	[125]
Surge (8)									[30]
Weakness (3)									[20]
Special Rules: Individual, Inspiring, Yielding Traits: Spellcaster									

Revenants	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment	5	4+	-	4+	2	12	17	2	[120]
Special Rules: <i>Crushing Strength(1), Fearless, Lifeleech(1), Shambling</i> Traits: Household									
Core Inf Horde	5	4+	-	4+	4	25	25	2	[200]
Special Rules: <i>Crushing Strength(1), Fearless, Lifeleech(1), Shambling</i> Traits: Household									

Skeleton Archers	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Horde	5	6+	6+	3+	4	20	22	2	[165]
Deadeye Crossbows									[10]
Deadeye Crossbows (24", Elite(Ranged),Piercing (1))									
Special Rules: Fearless, Lifeleech(1),Shambling									
Core Inf Horde	5	6+	6+	3+	4	20	22	2	[165]
Deadeye Crossbows									[10]
Deadeye Crossbows (24", Elite(Ranged),Piercing (1))									
Special Rules: Fearless, Lifeleech(1),Shambling									

Skeleton Warriors	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment	5	5+	-	4+	2	15	15	2	[105]
Spears									[15]
Special Rules: Fearless, Lifeleech(1), Shambling, Phalanx									

Desert Swarm	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core (Aux) Lrg Inf Troop	6	5+	-	2+	1	9	12	1	[60]
Special Rules: Fearless, Height(1), Lifeleech(1), Scout, Shambling									

Scavengers	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core (Aux) Lrg Inf Troop	10	5+	-	4+	1	9	12	3	[100]
Special Rules: Fly, Lifeleech(2)									

Enslaved Guardian Archers	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Lrg Inf Regiment	6	4+	6+	4+	2	16	17	3	[200]
Heavy Crossbows (30", Piercing (2),Reload)									
Special Rules: <i>Crushing Strength(1),Fearless, Lifeleech(1),Shambling</i>									

Enslaved Guardians	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Lrg Inf Regiment	6	3+	-	5+	2	16	17	3	[220]
Wind Blast (5)									[20]
Special Rules: <i>Crushing Strength(2), Fearless, Lifeleech(1), Shambling</i>									

Idol of Shobik [U]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Mon	7	3+	-	6+	2	10	18	5	[270]
Heal (5)									[0]
Special Rules: <i>Crushing Strength(3), Fearless, Lifeleech(1), Shambling, Strider, Very Inspiring</i>									

Undead Wyrms [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Ti	9	4+	-	4+	2	10	18	5	[185]
Special Rules: <i>Crushing Strength(3),Fearless, Fly, Lifeleech(1),Shambling</i>									

Soul Snare [U]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support War Eng	5	-	-	4+	1	-	15	5	[135]
Drain Life (9)									[0]
Special Rules: <i>Fearless, Height(5),Stealthy, Deadly Reach</i>									

Total Units:

15

Total Unit Strength:

30

Total Points:

2300

Special Rules, Spells and Artefact descriptions are available with a Kings of War Bronze, Silver or Gold subscription.